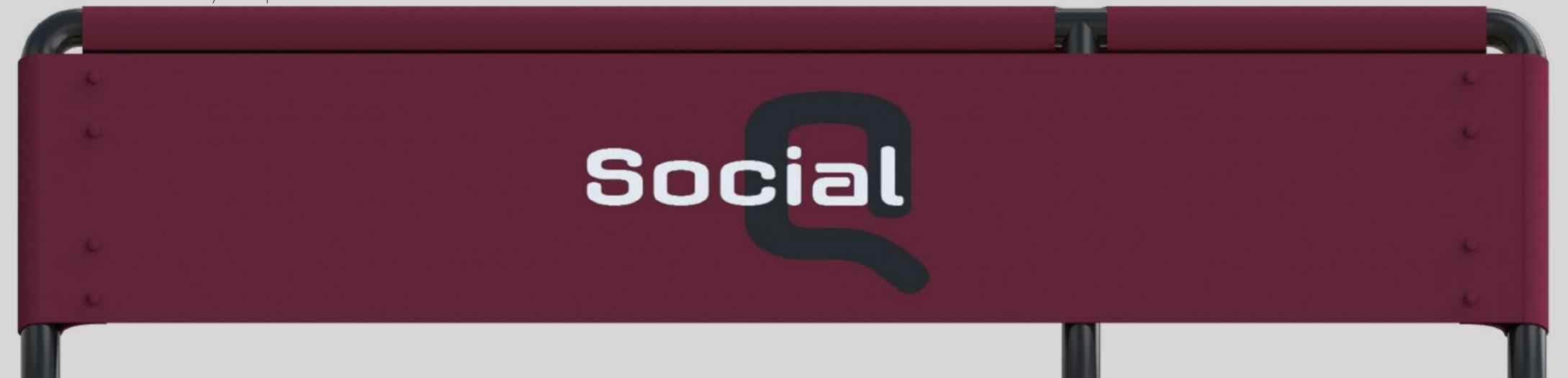
Zachary Spearman, Levi Hansen, Dustin McDermott





## **Project Brief**

Design a Handcart that opens up more possibilities for vendors. Giving them continued relevances in this new age, by also making the qualities of a mobile store available for more people by having a low cost design.

### Concept

To design a cart that has a modern interpretation of industrial styles that creates multiple modular opportunities.

# **Objectives**

- -Customizable
- -Protective/Enclosed
- -Adaptable Aesthetics

### Goals

- Give the user a fully customizable design that will best suit their desired activity.
- Unify Users, Customers, Food, and Community
- Divide actions into spaces

### Users

#### Coffee

Martha Allen

#### Needs

- -Counter space
- -Chilled storage
- -Display space

#### **Ice Cream**

Whistler Cook -27 yr old

#### Needs

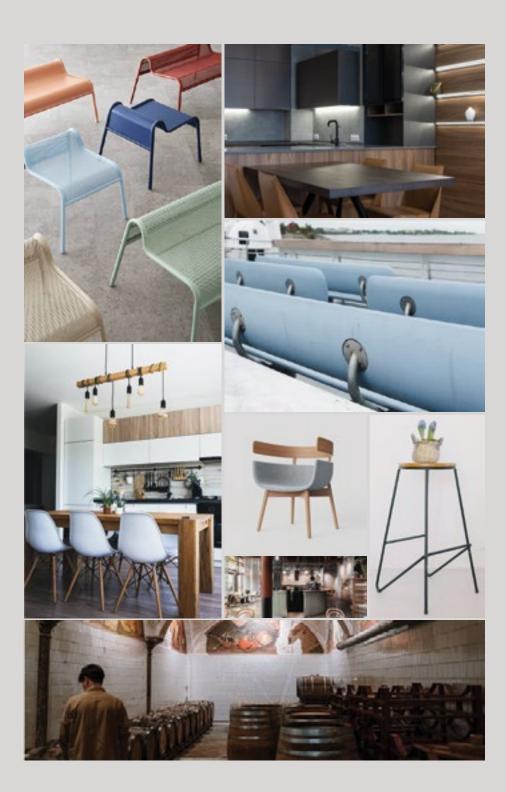
-Hold/Keep multiple ice cream containers cold -Protect food while displaying it

#### **Pastries**

Mikal Martinez -40 yr old

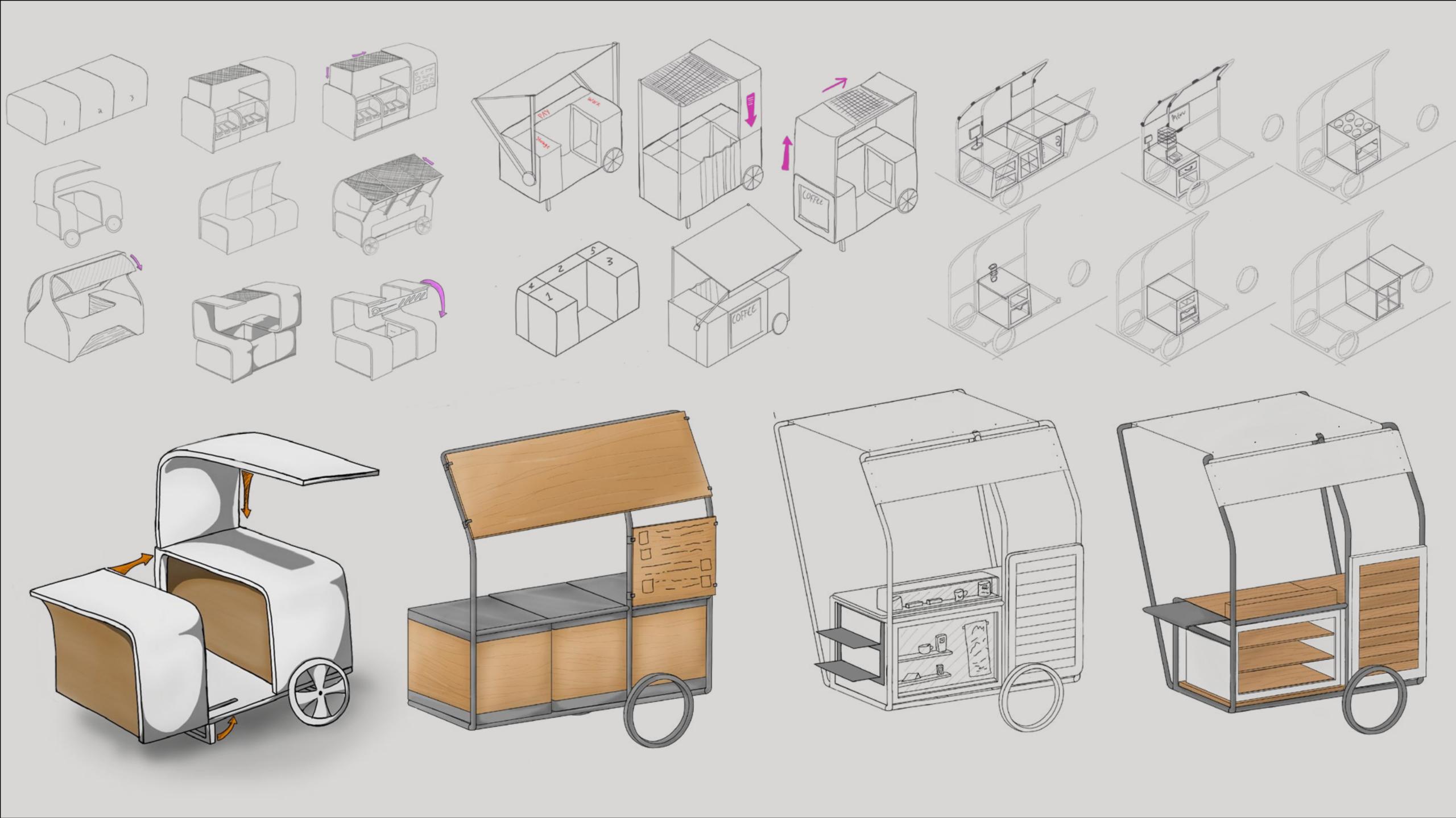
#### Needs

- -Covered display
- -Pull out drawers/ easy access
- -Menu Display

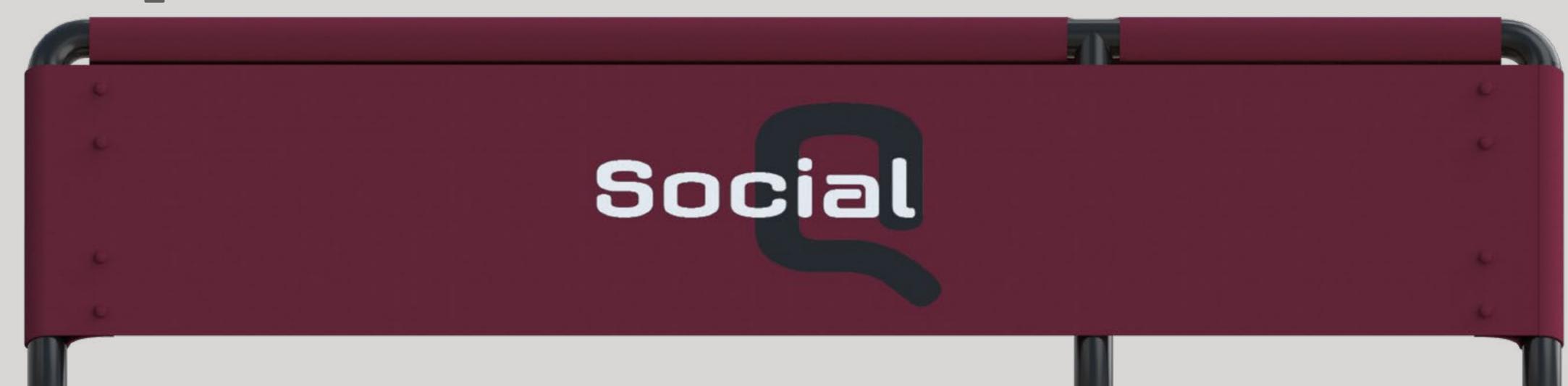


# Ideation





# Options















# Details





Ride cart to desired selling location

Unlock canopy and set up shop

Interact with customers and sell goods



# Modular Storage







Modular Shelves

